

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Kraken (Bane) 6

Movement Points:

Walking: 3

Running: 5

Jumping: 0

Engine Type: 300 XL

Tonnage: 100

Tech Base: Clan

Rules Level: Standard

Role: Sniper

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
5	ProtoMech AC/2	LA	1	2 [DB,S]	—	7	14	20
5	ProtoMech AC/2	RA	1	2 [DB,S]	—	7	14	20
1	Targeting Computer	LT	—	[E]	—	—	—	—
4	ER Medium Laser	RT	5	7 [DE]	—	5	10	15
1	ECM Suite	HD	—	[E]	—	—	—	6

Ammo: (Proto AC/2) 240

BV: 2,339



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2

1-3

- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2

4-6

Left Torso (CASE II)

- XL Fusion Engine
- XL Fusion Engine
- Ammo (Proto AC/2) 40
- Targeting Computer
- Targeting Computer
- Targeting Computer

1-3

- Targeting Computer
- Targeting Computer
- Targeting Computer
- Targeting Computer
- Targeting Computer
- CASE II

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo-Composite
- Endo-Composite

Head

- Life Support
- Sensors
- Cockpit
- ECM Suite
- Sensors
- Life Support

1-3

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Right Arm

- Shoulder
- Upper Arm Actuator
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2

1-3

- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2
- ProtoMech AC/2

4-6

Right Torso (CASE II)

- XL Fusion Engine
- XL Fusion Engine
- ER Medium Laser
- ER Medium Laser
- ER Medium Laser
- ER Medium Laser

1-3

- Ammo (Proto AC/2) 40
- Ammo (Proto AC/2) 40
- Ammo (Proto AC/2) 40
- Ammo (Proto AC/2) 40
- Ammo (Proto AC/2) 40
- CASE II

4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo-Composite
- Endo-Composite

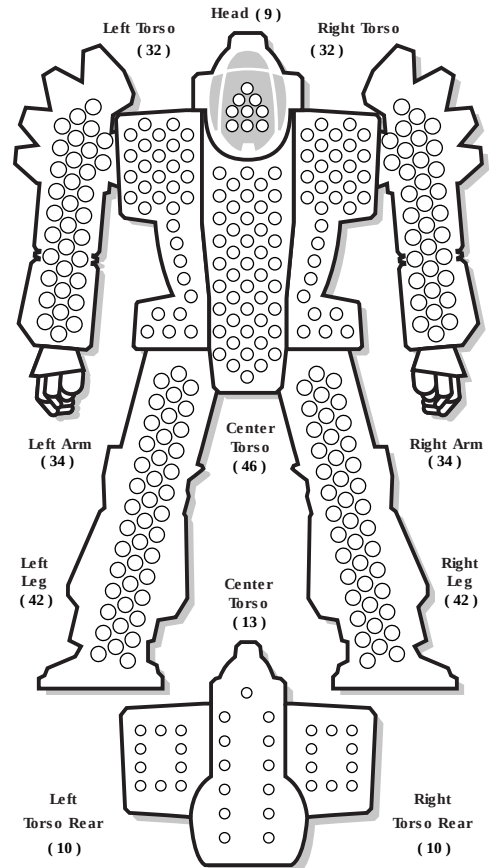


Damage Transfer Diagram



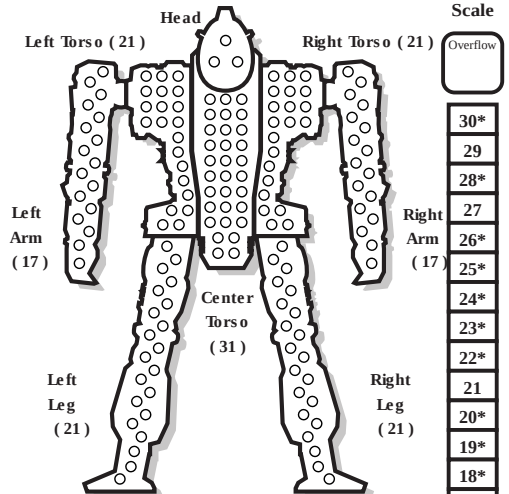
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo-Composite



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 13 (26)
30	Shutdown	○ ○ ○
28	Ammo Exp, avoid on 8+	○ ○ ○
26	Shutdown, avoid on 10+	○ ○ ○
25	-5 Movement Points	○ ○ ○
24	+4 Modifier to Fire	○ ○ ○
23	Ammo Exp, avoid on 6+	○ ○ ○
22	Shutdown, avoid on 8+	○ ○ ○
20	-4 Movement Points	○ ○ ○
19	Ammo Exp, avoid on 4+	○ ○ ○
18	Shutdown, avoid on 6+	○ ○ ○
17	+3 Modifier to Fire	○ ○ ○
15	-3 Movement Points	○ ○ ○
14	Shutdown, avoid on 4+	○ ○ ○
13	+2 Modifier to Fire	○ ○ ○
10	-2 Movement Points	○ ○ ○
8	+1 Modifier to Fire	○ ○ ○
5	-1 Movement Points	○ ○ ○

Heat Scale

Overflow

30*
29
28*
27
26*
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20*
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16
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13*
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